Final Project: Nine Lives

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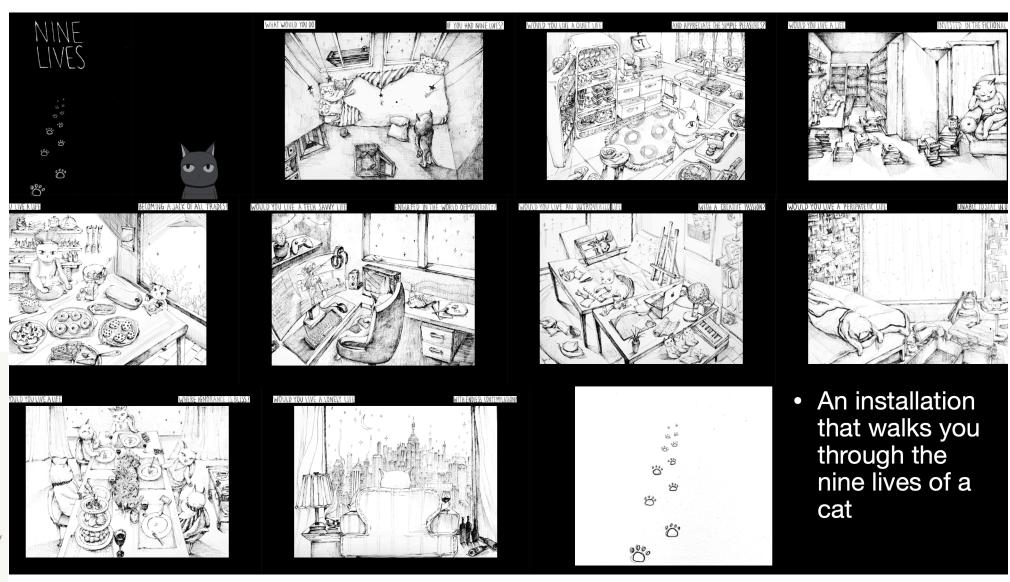
Objective

This collectible toy collection features nine cats, inspired by the idea that a
cat lives nine lives. Each cat toy will be distinct in characteristic, with
props and details that make it exclusive to that life it has lived. The main
objective is to make it a collectible toy where people can collect and
gather all nine lives of the cat.

Inspiration

Each cat will be inspired by previously done illustrations





- Week 1: Character design, begin testing polymer clay
- Week 2: Create base of all 9 cats using wire and aluminum foil. Begin base layer of polymer clay (Colors w/o details)
- Week 3~4: Add details and props
- Week 5: Finalize, touch up, and bake(?)
- Week 6: Possibly think about packaging

Week 1: Character design / polymer testing

- Examples of sketches
- Plan by Thursday: Will get rest of materials and try to make one cat toy to test the materials, see how long it takes.



- Polymer clay (sculpey, Fimo, Premo) ~ multiple colors
- Wire
- Pliers / Wire cutters
- Aluminum foil
- Masking tape
- Polymer Clay tools

- How long is each toy taking? Is the time line doable?
- If I have extra time, how can I think about packaging?
- Was this polymer clay the best material choice for this project?