



The farmers market is winding to a close, but the men sitting at their chess tables still await one more match for the day.



Lazaro perks up when a young man decides to stop for a game.



They negotiate a price.
- A young girl talks to her friend on the phone after her class gets out for the day.



Two two strangers are friendly and open to the experience.



Lazaro's cart lays on the ground next to the table.



The young man has just bought another comic book from Forbidden Planet to read when he gets home.



But when the match begins, they lose track of anything else.



The two go back and forth.
- Footsteps and voices surround the two men.



At first it's quick. Lazaro takes his pawn in just seconds.



Lazaro's experience is extremely apparent.
- Ambuances and cars honking in the background



He rattles the pawn in his fingers before decided on his next move.



Each one is the result of 5 or 6 options that he could do.



The young man knows he doesn't have a chance.



He keeps his head up and slows down his pace.



Each move takes more and more thought.



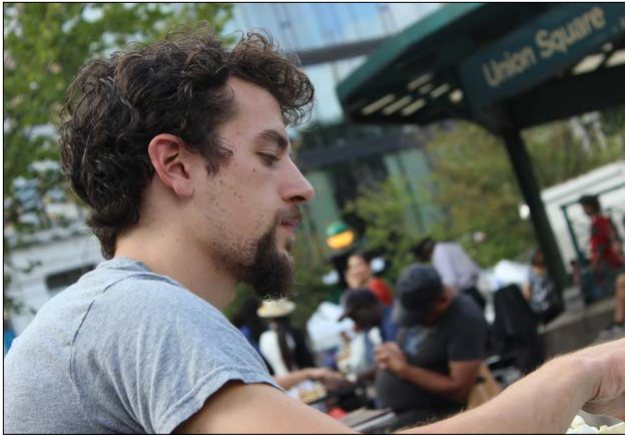
He knows he's in trouble.



Lazaro strikes again.



- Children laugh and play on the steps



The young man knows the game is over at this point.



Lazaro makes the final move to end it.



And then explains to the young man what he'd done wrong. Exposing his pieces so obviously.



The two men reset the board.



Lazaro accepts his match fee.



The two shake on a good game.



And plan to meet again someday for a closer match.