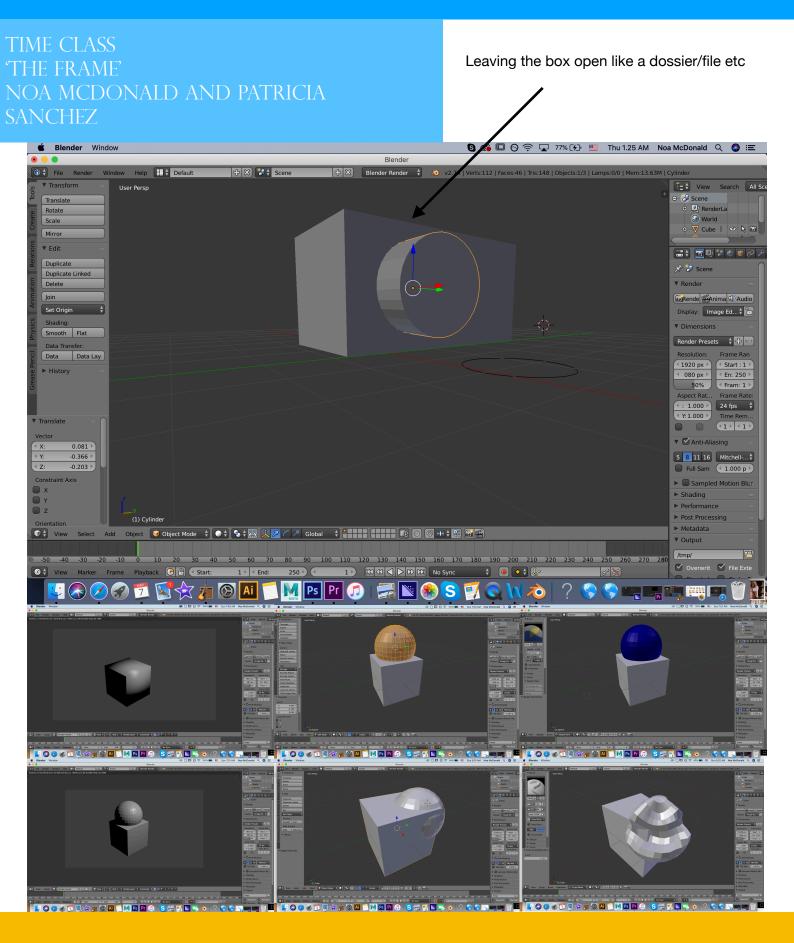
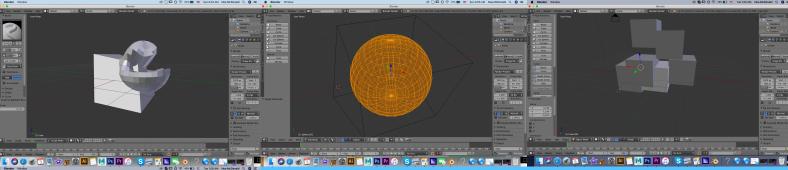
BLENDER EXPERIMENT - PROJECT PROPOSAL









ARTISTIC DETAILS AND REALISM STILL IN PROGRESS

THE CONCEPT

Inside of the back of the camera, where the screen is normally placed, would be an empty space with slides - where slides of film can be inserted and flicked through - much like a file.

Thus, I'd like to reinforce and magnify the idea that the camera, albeit being seen as a mechanical object to digitise and create images it can also be seen as an object to frame and store images (such as the SD card itself). Thus, playing with a major childhood dilemma - where I thought the photo would be stored in the object itself, instead of disseminating into digital space - it is stored in material space - thus, making the object more valuable and unusable in a sense. Therefore, it is able to carry time and space more efficiently - rather than just being used as a disposable vessel etc. ALD ILLUSTRATION - SUSTAINABLE SYSTEMS - DOCUMENT

