

Final Bridge Project: Interpretation of Avatars

For this final project I decide to select one common avatar that is known to me, whether this may be a person I know, a cartoon or a mythological being and create a statue. Once I pick the avatar, (for which I choose Buddha) the next step, is to explore the different ways that Buddha is portrayed in different cultures or country. This is to be done by taking four to five photographs of physical forms of the avatar, like a statue or a decorative ornament. From the photographs taken, I will analyse the type of textures used in the statues which would further help in understanding the choice of material to be used for the final model.

The first step would be to create multiple sketches of my portrayal of Buddha. Once this step is completed I would then move on creating a template of my Final model using tracing paper. The purpose of the tracing paper is to help adapt features from the previously created sketches. However, here I have the option of using the same sketches or drawing out new ones. For the final model I would be required to create a 2D or 3D model.

Due Date: December 5th, 2017